

THOM SCHILLINGER CONCEPTUAL DESIGNER



FORMAL EDUCATION

ART CENTER COLLEGE OF DESIGN-ALUMNI BS IN TRANSPORTATION DESIGN FALL 1991
CENTER FOR CREATIVE STUDIES COLLEGE OF ART AND DESIGN-UNDERGRADUATE WORK TRANSPORTATION DESIGN 1985-1986
COLORADO INSTITUTE OF ART-COMMERCIAL ART PREP SCHOOL PROGRAM GRADUATE "CAPS" 09-84
CHERRY CREEK HIGH SCHOOL-AREA VOCATIONAL TRAINING- "COMMERCIAL ART" CRAIG LINCOLN INSTRUCTOR 1984 TO 1985

DESIGN SKILLS

19 YEARS EXPERIENCE WITH 3DS MAX (CURRENT UP TO MAX 2013+FR) 3D DESIGNER, MODELER, AND ANIMATOR
20 YEARS EXPERIENCE WITH ADOBE PHOTOSHOP (CURRENT THROUGH VERSION CS2/3)
29 YEARS EXPERIENCE AS 2D SKETCH ARTIST AND PROTOTYPE MODELER IN ALL MEDIUMS, WOOD, CLAY, STEEL

FULL-TIME WORK EXPERIENCES

THE CIMARRON GROUP: 3D DESIGN DIRECTOR 10-03 TO 10-09
BLT AND ASSOCIATES INC: 3D ART DIRECTOR-DESIGNER 07-01 TO 10-03
LAUNCH MEDIA INC: 3D ART DIRECTOR-MONTHLY 3D INTERACTIVE MAGAZINE ON CD-ROM AND BROADBAND 10-99 TO 01-01
LANDMARK ENTERTAINMENT GROUP: CONCEPTUAL DESIGNER- M&M'S LAS VEGAS THEMED ATTRACTION 09-97 TO 02-98
WALT DISNEY INTERACTIVE: 3D ART DIRECTOR-MAGIC KINGDOM CD-ROM INTERACTIVE GAME 08-96 TO 08-97
ZEN ENTERTAINMENT: CREATIVE DIRECTOR-DIGITAL MEDIA CREATION FOR CLIENTS IN KOREA AND JAPAN 10-95 TO 03-96
LUMINOUS MEDIA INC: CREATIVE DIRECTOR- CD-ROM DEVELOPMENT STUDIO FOR REAL TIME 3D GAMES 02-95 TO 10-95
HEARST ANIMATION: ART DIRECTOR- TV ANIMATED SERIES OF "PHANTOM 2040" AND "THE NEW FLASH GORDON" 04-93 TO 02-95

FREELANCE WORK EXPERIENCES

THEME PARK DESIGN CLIENTS

SOTTO STUDIOS: 3D ILLUSTRATION WORK FOR "X" 10-09 TO PRESENT.
WALT DISNEY IMAGINEERING: 3D DESIGNER FOR SHANGHAI PARK ATTRACTION "X" 10-11 TO 09-12
PARAMOUNT PARKS: 3D ILLUSTRATION WORK FOR "BLOCKBUSTER THEMED PAVILION" 04-01 TO 03-02
PARAMOUNT PARKS: 3D ILLUSTRATION WORK FOR "STAR TREK THE EXPERIENCE" 12-00 TO 01-01
WALT DISNEY IMAGINEERING: LEAD SHOW DESIGNER -EPCOT CENTER "MILLENNIUM VILLAGE-SCOTLAND EXHIBIT" 08-99 TO 10-99
WALT DISNEY IMAGINEERING: SHOW DESIGNER - TOKYO "FLYING DUTCHMAN" FOR TOMORROWLAND 06-99 TO 08-99
WALT DISNEY IMAGINEERING: SHOW DESIGNER - PARIS "FLYING DUTCHMAN" FOR ADVENTURELAND 04-98 TO 06-99
WALT DISNEY IMAGINEERING: 3D ILLUSTRATOR FOR PRODUCTION-PARIS "SECOND GATE" 04-98 TO 06-99
MCA UNIVERSAL CREATIVE: SHOW DESIGNER FOR PRODUCTION-FLORIDA "MEN IN BLACK" ATTRACTION 03-98

THEATRICAL MOVIE POSTER-TRAILER-WEBSITE CLIENTS

BLT AND ASSOCIATES, THE CIMARRON GROUP, COLD OPEN, IGNITION PRINT, P+A[MOJO], GRAVILLIS, MIDNIGHT OIL, BPG, CONCEPT ARTS,
DEVA STUDIOS, DIGITAL KITCHEN, FACET CREATIVE, GREENHAUS GFX, HERZOG,
MOB SCENE, NEURON SYNDICATE, THE REFINERY, AND ROCKET_XL

NEW MEDIA CLIENTS

NOMADIC STUDIOS: 3D CONCEPT DESIGN FOR VARIOUS ONLINE PROJECTS 10-09 TO PRESENT
HEAVY IRON STUDIOS: ENVIRONMENT CONCEPT DESIGN FOR 3D "SCOOBY DOO" PS2 04-01 TO 07-01
CYAN INC: CREATIVE DIRECTION, VISUALIZATION AND BRAINSTORMING FOR "PROJECT MUDPIE" 01-01 TO 04-01
G9 MUSIC MEDIA: 3D ILLUSTRATION AND DESIGN FOR "GENERATION TO GENERATION" CD-ROM FAMILY HISTORY 10-00 TO 11-01
WALT DISNEY INTERACTIVE: 3D LAYOUT DESIGN- CD-ROM INTERACTIVE GAME "TIGGER" 08-96 TO 08-97
SONY PICTURE IMAGE WORKS: 3D VRML MODELING WITH TEXTURES - "GODZILLA WEBSITE" 08-97 TO 11-97
WALT DISNEY INTERACTIVE: LAYOUT DESIGN- MAGIC KINGDOM CD-ROM INTERACTIVE GAME 06-96 TO 08-96
TROON: ANIMATED CHARACTER DESIGN-ABSOLUT VODKA WEBSITE "BOT BAR" 04-96
GLOBAL MEDIA NET: 3D DIGITAL MODELING-CD-ROM GAME "SCHIZOID" 05-96
MOTION MEDIA: STORYBOARD-KOREAN INTERNATIONAL AIRPORT "3D FLY THROUGH CONCEPT" 05-96
SEGA INTERACTIVE: CHARACTER DESIGNER-16 BIT GAMES "MOLECULE MAN" AND "CHAR" 02-93

ANIMATION CLIENTS

VCA PRODUCTIONS: PRODUCTION DESIGNER-3D ANIMATED FEATURE "DESCENT" 10-97 TO 10-98
WILDSTORM PRODUCTION: BG LAYOUT AND PROPS- 2D ANIMATED FEATURE "GEN-13" 06-96 TO 11-96
HYPERION ANIMATION: PROP DESIGN- 2ND SEASON 2D ANIM. SERIES "HAPPILY EVER AFTER" 10-96 TO 05-97
HEARST ANIMATION: STORYBOARDS- 2ND SEASON 2D ANIMATED SERIES "PHANTOM 2040" 02-95 TO 04-95

MOTION PICTURE + TELEVISION CLIENTS

WALT DISNEY THEME PARK PRODUCTIONS: PROP DESIGNER -IMAGINEERING RIDE FILM 10-97
DESIGN SETTERS: PROP +SET DESIGN - VARIOUS TELEVISION SPOT CLIENTS 03-92 TO PRESENT
RHYTHM AND HUES: STORYBOARD ARTIST - 3D IMAX FORMAT RIDE FILM "RACE TO ATLANTIS" 05-96 TO 08-96
DQ FILMS: STORYBOARDS -TV SPOTS "LINCOLN, PONTIAC, AND DODGE" 04-96 TO 06-96
RHYTHM AND HUES: SET+CONCEPT DESIGNER- TV SPOT "MAZDA MX-6" 03-92 TO 08-93
DREAM QUEST IMAGES: STORYBOARD ARTIST- TV SPOTS "CHEVY, MITSUBISHI, HONDA X-RAY" 05-92 TO 01-93
PRAXIS FILMWORKS: CONCEPT DESIGNER-TV SPOTS "CADILLAC STS", "DODGE DAKOTA, AND CARAVAN" 05-95

PRODUCT AND INTERIOR DESIGN CLIENTS

GOUTAM MITRA DESIGNS: 3D PRODUCT DESIGN AND MODELING FOR ELECTRONIC DEVICE 05-01 TO 10-01
SILVERSTI CALIFORNIA INC: DISPLAY+PROP DESIGNER FOR MANNEQUIN MANUFACTURING CO. 03-92 TO 10-92
JOHN THOMAS DESIGNS: RESTAURANT DESIGNER+ILLUSTRATOR- "ASYLUM+CAFÉ MORPHEUS" 07-92 TO 04-93